

# **WILLIAM STOKES**

## **3D GENERALIST**

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### **EXPERIENCE**

#### **Busser / Food Runner / Server** **Texas Roadhouse**

Pasadena, TX | August 2021 - July 2024

- Delivered fast, accurate service in a high pressure environment
- Collaborated with a large team to maintain smooth operations during peak hours
- Managed multiple tasks simultaneously while staying organized and professional
- Adapted quickly to changing priorities and customer needs

#### **Register / Stocking** **The Corner Store**

Rochester, NY | January 2026 - April 2026

- Handled transactions with accuracy and attention to detail
- Restocked and organized inventory to maintain store presentation
- Provided friendly customer service and resolved issues efficiently

### **ACTIVITIES**

#### **Volunteer**

#### **College Football Playoff National Championship Performer**

Houston, TX | January 2024

- Signed the "Star-Spangled Banner" and "America the Beautiful" in the College Football Playoff National Championship Game (Michigan vs. Washington)
- Raised awareness for deaf inclusion in sports and media

#### **Volunteer**

#### **RIT Alternative Break**

New Orleans, LA | Spring Break 2026

- Volunteer work will primarily focus on coastal restoration efforts. This entails work at the nursery, tree potting and planting, propagation, and invasive species removal

### **SUMMARY**

Undergraduate 3D Generalist with strengths in modeling, sculpting, and physically based rendering using Maya, ZBrush, Substance Painter, and Arnold. Experienced in high to low poly workflows, UV optimization, and clean topology. I am seeking a Summer 2026 internship or co-op where I can contribute to asset creation for games, animation, or visual pipelines.

### **TECHNICAL SKILLS**

#### **3D Software**

- Maya, ZBrush

#### **Texturing & Materials**

- Substance Painter, Photoshop, PBR workflows, high to low poly baking, clean UV layout, modular asset creation

#### **Rendering**

- Arnold, Maya lighting & lookdev

#### **Adobe Creative Suite**

- Illustrator, InDesign, After Effects, Lightroom, Dreamweaver

#### **Other**

- Basic lighting setup, turntable presentation, file organization & version control habits

### **EDUCATION**

#### **Rochester Institute of Technology**

Rochester, NY | August 2024 - Present

Anticipated May 2027

- GPA: 3.750/4.00

### **HONORS**

- DPISD Medal of Honor Recipient - May 2024
- Rotary Scholastic Scholarship - May 2024
- Best Buddy Matchup of the Year (Best Buddies) - May 2024
- NTID Art Honor Show - April 2026